



Boy Scouts of the Philippines

National Office

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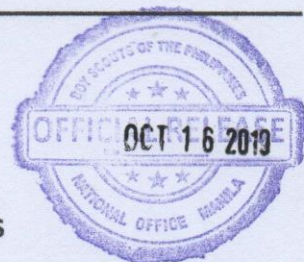
16 October 2019

NATIONAL OFFICE MEMORANDUM

No. 70 Series of 2019

TO : REGIONAL SCOUT DIRECTORS, COUNCIL SCOUT EXECUTIVES
AND OFFICERS-IN-CHARGE

SUBJECT : ADDITIONAL INFORMATION REGARDING THE CONDUCT OF THE
17th NATIONAL SCOUT JAMBOREE



In connection with the conduct of the 17th National Scout Jamboree on 01-07 December 2019 at Camp Kainomayan, Botolan Zambales, herewith are the additional information of the said Jamboree, to wit:

1. Theme: **"Saving Lives."** The 17th National Scout Jamboree 2019 Programme Framework highlights the major theme of the event which gives focus to "Saving Lives", this reflects how Scouting can help address issues, challenges and realities at the Local, Regional, National and Global Communities – these mainly covers three (3) areas concerning the People, Nature and the Nation – where Scouts and young people should take positive actions and work together in developing their Character, their Community, nurturing their Culture and to love their Country. To Save Lives, the Jamboree offers quality and relevant educational programmes that are equitable for all segments of the society. To embrace and celebrate our diversity and inclusion with much greater respect to human dignity.
2. **The Deadline** of Submission of **Application for National Service Team** is on **October 31, 2019**. Please submit your Application Forms duly signed and endorsed by the Council Scout Executive and the Regional Scout Director and send it through email to sormorales@yahoo.com.
3. Attached is the General Program of Activities for your reference and guidance.
4. The quaint town of Botolan, the host of the 17th National Scout Jamboree, is easy to locate and reach. It is located in the center of the province of Zambales. The linear layout of the province and visible markers will make it difficult for travelers to get lost. It is located between Iba, the capital, to its north and Cabagan to its south.
5. **COMMUTING**
 - Victory Liner is the only bus company that regularly services Zambales. It has terminals in Metro Manila, Pampanga (Clarck, San Fernando), and Northern Luzon. There are multiple trips on an hourly basis every day.
 - Guests arriving from Terminals of Manila Airport will have to take Point to Point bus that stops at the Victory Liner in Pasay Terminal. From there, they can take a bus going to Iba or Sta. Cruz to get to Botolan. They may also opt to take a bus bound to Olongapo and transfer to a bus later on to Iba or Sta. Cruz.
 - Guests arriving from Clark Airport may take a Point to Point bus at the airport terminal that will stop at the Olongapo Victory Liner Terminal and from there, they have to transfer to buses going to Iba or Sta. Cruz to get to Botolan.
 - Guests coming from Integrated Dau Terminal in Pampanga can get a Victory Liner Bus bound to Olongapo then transfer to a Sta. Cruz/Iba bound bus later on.
 - Guests coming from Northern Luzon through Dagupan via Victory Liner may transfer to a southbound bus from the Sta. Cruz Terminal to get to Botolan. Remember to alight at the Batonlapoc Triangle in Botolan.

6. TIPS AND REMINDERS

- The Batonlapoc Triangle in Botolan will serve as the Main Bus Stop for all commuting Contingents. Kindly inform the bus conductor of the place to disembark.
- When traveling by night, you are advised to dress warmly as airconditioned buses tend to get very cold.
- Buses coming from outside Zambales will stop at designated pitstops; usually for 15 minutes to allow passengers to buy food or use restrooms.
- Advise your Scouts to be ready with school IDs when purchasing tickets from the bus to avail of the 20% students discount.
- Be mindful of your personal and contingent's belongings at all times.
- Tricycles will be available at Batonlapoc Triangle to take Contingents to Camp Kainomayan.

7. Herewith are the contact numbers of Victory Liner (the only Bus Company that has regular service in Zambales) going to and from the Jamboree venue.

VICTORY BUS LINER STATIONS AND CONTACT NUMBER

Pasay Station Address : 712 EDSA, Brgy 143 Zone 15, Pasay City
Contact Number : 0998-591-5102

Cubao Station Address : 683 EDSA, Immaculate Concepcion, Cubao, Quezon City
Contact Number : 0998 – 591-5102

Sampaloc Station Address : 551 Earnshaw St., Brgy. 401, Sampaloc, Manila
Contact Number : 0998-591-5102

Dagupan Station Address : Perez Blvd., Dagupan
Contact Number : 0998-591-5020

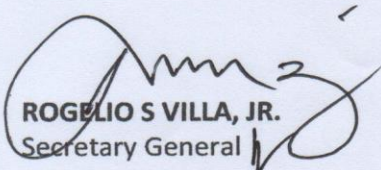
Baguio Station Address : Gov. Pack Road, Baguio City
Contact Number : 0998-591-5100

Sta. Cruz Station Address : Maniago St., Poblacion North, Sta. Cruz, Zambales
Contact Number : 0998-591-5038

Clark Terminal & Dau Integrated Bus Terminal
Contact Number : 0998-591-5102

Olongapo Station Address : Anonas St., West Bajac-bajac, Olongapo
Contact Number : 0908-490-3602

8. For information, guidance and dissemination of all concerned.


ROGELIO S VILLA, JR.
Secretary General

RSV/SDH/MGI/wcm

Encl.
General Program of Activities

17th NATIONAL SCOUT JAMBOREE

01-07 December 2019

Camp Kainomayan, Botolan, Zambales

GENERAL PROGRAM OF ACTIVITIES

TIME / DAY	Day 1: Sunday 01 December	Day 2: Monday 02 December	Day 3: Tuesday 03 December	Day 4: Wednesday 04 December	Day 5: Thursday 05 December	Day 6: Friday 06 December	Day 7: Saturday 07 December				
0500 – 0600	Campers’ Arrival	Wake-Up • Wash-Up • Reveille • Morning Routine • Religious Services • Scouts’ Own									
0600 – 0700	Registration	Physical Fitness • Breakfast • Camp Inspection • Flag Ceremony									
0700 – 0800	Settle-In	FOUR (4) JAMBOREE THEMATIC VILLAGES				Scout Youth Forum Fancy Drill Competition First Aid & Rescue Olympics Skill-O-Rama Showando Trade/Swap Center Palarong Pinoy Jamboree Fiesta	BREAK CAMP and CAMP CLEARANCES				
0800 – 0900	Camp Development										
0900 – 1000											
1000 – 1100											
1100 – 1200	General Staff Meeting	CHARACTER Village	COMMUNITY Village	CULTURE Village	COUNTRY Village						
		SPIRIT Module	SHARE Module	SHOW Module	SUSTAIN Module						
		SURVIVE Module	SERVE Module	SUPPORT Module	SECURE Module						
	Contingent Heads’ Meeting	*** Special Adults in Scouting Module***									
1200 – 1300	FRIENDSHIP AND CAMARADERIE LUNCH										
1300 – 1400	General Assembly Grand Parade Eucharistic Mass	FOUR (4) JAMBOREE THEMATIC VILLAGES				Street Dancing Festival Friendship Hunt Arena Shows Scout Rally Scout Quiz Bee NCoH for Eagle Scouts Eagle Scouts’ Conclave ATAS Gathering	FAREWELL HOMEWARD BOUND HOME SWEET HOME				
1400 – 1500											
1500 – 1600											
1600 – 1700											
1700 – 1800	GRAND OPENING CEREMONIES	Senior Scout Advancement & Merit Badge Center (Skills Clinic Merit Badge Counseling and Board of Review)									
1800 – 1900						FELLOWSHIP DINNER AND SUB-CAMP LIFE					
1900 – 2000						Wood Badge Reunion	Rovers’ Get Together	FILM SHOWING	Scouts’ Got Talent and Youth Jamb Concert	GRAND CAMPFIRE AND CLOSING CEREMONIES	
2000 – 2100						Grand Luzon Cultural Night Performance	Grand Visayas Cultural Night Exhibition	Grand Mindanao Cultural Night Recital			
2100 – 2200	SUB-CAMP CAMPFIRE										
2200 – 2300											
2300 H	TAPS LIGHTS OUT SILENCE										

PROGRAM OF ACTIVITIES FOR THE 17th NATIONAL SCOUT JAMBOREE

THE CHARACTER VILLAGE

The **Character Village** offers two (2) modules namely, the **Spirit Module** and **Survive Module**, which mainly focuses on **Character Development**. This two-tier modules are anchored on the Spiritual and Physical Development designed for young people with holistic and challenging activities that tend to reinforce values and behavior of the Filipino Youth in modern society.

THE SPIRIT MODULE

This is one of the two modules under the “Character Village” and it offers a wide array of faith-based inter-action and reflection activities that intend to heighten and elevate the Spiritual potentials of Scouts and young people during the Jamboree.

It is designed to establish among Scouts and Leaders the significance of faith, belief and spirituality expressed in one’s own religion.

ACTIVITIES

Exhibit of World Religion – A gallery walk that showcases different religious icons, insignia and emblem around the world. The exhibit should provide basic information about the practices, tenets and principles of other religions aside from Catholic for others’ greater understanding and appreciation.

The Asian and Filipino Saints – this activity narrates the life and works of Asian and Filipino Saints with the end view of understanding their passion and dedication to the cause of their faith and belief.

Prayer Partners – this activity is more of socio-spiritual inter-action among groups of Scouts to get to know each other spiritually and be able to offer each other a prayer at the end of the activity. This includes a series of Questions and Answers about their personal religious practices, faith and belief, and how they execute their “Duty to God” as Scouts.

Prayer Cards and Bookmarks – this is an “Art” expression activity where Scouts will design and create their own prayer cards for their parents, families, relatives and loved ones back home. They can include their some religious thoughts like memory verse from the Bible, a belief from Buddhism, a passage from the Koran or any other faith-based message that they want to put on their Prayer Cards and Bookmarks.

Praise and Worship – this is a lively and enjoyable activity with much songs and music about Praise and Worship. Scouts will form their “Music Ministries” and select their favorite praise and worship songs to teach with one another.

Creative Spirituality – this is a combination of different forms of arts such as painting, drawing, clay sculpture, calligraphy, collage, paper folding, writing, singing and dancing that creatively expresses one’s faith and belief.

Reading of Holy Scriptures – this should be stationed at the most conducive area in the village where Scouts and their groups can silently read the Bible and other holy scriptures of their own religious affiliation.

Film Showing: Catechism and Values Formation – a series of small group discussion, sharing, praying and film showing about the Gospel and discipleship.

Knotting Rosary – a more Scout-related activity that will test their knotting skills by making a Rosary using rope and ends with the simultaneous prayer using the rosary.

Scouts Own – this is an inter-faith activity that encourages greater participation to all Scouts of different religious affiliations and backgrounds.

THE SURVIVE MODULE

This second module under “Character Village” takes care of the “Physical Development” of Scouts to keep their promise in keeping themselves “physically strong and mentally awake” at all times and promote active and healthy lifestyle.

This module showcases the unique trait of the Jamboree campsite its exclusive outdoor adventure feats including hiking and biking trails, obstacle courses, zip lines, rock climbing and rappelling walls, water streams and beautiful scenic and panoramic views of mountains and hills – an ideal haven to practice woodcraft and campcraft skills for Scouts of all ages, young and old alike.

This includes Scouts skills and knowledge about their natural environment and natural resources. It covers wide variety of outdoor interests including wide life in natural habitat, soil and water conservation, weather and ecology.

The trail includes study of plant and animal life in the outdoors, axemanship, tracking, stalking, observation, maps and compass reading. They will learn jungle survival skills including improvised shelters, finding directions while exploring nature.

ACTIVITIES

Obstacle Courses

1. Elephant Walk 2. Net Wall Crossing 3. Swinging Rubber Tire 4. Spider Web 5. Rope Tunnel
6. Commando Bridge 7. Tire On Pole 8. Tire Ladder 9. Monkey Bridge 10. Mud Crawl 11. Slide for Life
12. Rope Ladder 13. Land Mines 14. Tire Relay 15. Rubber Manhole 16. Water Slide

Water Fun, Water Safety and Aquatics

- | | |
|-----------------------------|-------------------------------------|
| 1. Throw Bag Exercise | 9. Basic Swimming |
| 2. River Crossing | 10. Elementary Form of Water Rescue |
| 4. Stretcher in Water Relay | 11. Improvised Floatation Devices |
| 5. Underwater Knot Tying | 12. Water Wrestling |
| 6. Improvised Water Polo | 13. Water Safety |
| 7. Water Word Puzzle | 14. Paper Boat Race |
| 8. Team-Swim Relay | 15. Coin Diving |
| 9. Safe Swim Defense Plan | 16. Water Towing |

Campcraft and Woodcraft Skills

1. Trail Signs and Pathfinding
2. Finding Directions
3. Orienteering and Compass Reading
4. Nature Study: Flora & Fauna
5. Tracking & Observation
6. Snares & Traps
7. Signalling (Land to Air)
8. Height & Distance Estimation
9. Improvised Sling Shots
10. Shift Shelter & Improvised Huts

THE COMMUNITY VILLAGE

The **Community Village** showcases another two (2) modules – the **Share Module** and the **Serve Module**, respectively. The idea of this village is promote and engage greater Scouting-Community partnership and enhanced the image of Scouting to its stakeholders especially in the community by undertaking service projects that will help improve the lives of people in the community thru clean-up projects, beautification, tree planting, reforestation, school repair and rehabilitation and alike.

SHARE MODULE

This is the first module inside the “Community Village” as an “On-Site” activity where significant issues at the “**Global Development Village**” is shared to the community for integrated problem solving and cooperative learning. This include **(1) human rights; (2) public health; (3) peace; (4) environment; and (5) social development**. The module is designed to develop life skills of young people, enabling principles to improve the quality of life in the community, sustainable livelihood, healthier population, clean environment and equitable society.

Another Component of this module is the **City of Science (COS)** – a melting pot of learning experience geared towards Science and Technology. This includes wide variety of interesting trade exhibits and displays encompassing four (4) fields of specialization namely **(i) Computer and Robotics, (ii) Information Communication and Technology, (iii) Life Sciences, and (iv) Earth and the Universe.**

ACTIVITIES

A. Global Development Village

Human Rights

Universal Declaration of the Rights of the Child
 Minorities and Indigenous People's Rights
 Persons with Disabilities and Differently-Abled Young People
 Combating the Problems on Child Labor
 Human and Child Trafficking and Prostitution
 Promote Gender Equality and Women Empowerment

Public Health

Combating HIV/AIDS, Malaria and other Communicable Diseases
 Reduce Child Mortality and Improve Maternal Health
 Population Education and Reproductive Health
 Drugs and Substance Abuse
 Access to clean sources of water

Peace

Children in Conflict with Law and Juvenile Justice
 Children in Armed Conflict
 Anti-Bullying
 Fraternity and Gangs
 Street Crimes

B. Global Development Village

Environment

Mitigating the impact of Climate Change and Global Warming
 Disaster Risk Reduction Management
 Clean and Renewable Sources of Energy
 Environmental Sustainability
 Access to sources of clean air

Social Development

Community Social Welfare
 Eradicating Extreme Poverty & Hunger
 Literacy & Numeracy Skills: Access to Primary Education

THE SERVE Module

This is the second module under the “Community Village” as an “Off Site” activity where Scouts are immersed in near-by barangays and neighborhood of Camp Kainomayan to render community service and other related development projects. Another salient feature of the 17th National Scout Jamboree evolves around the concept of Community Service and Development Projects that Scouts provide to communities where they play an active role as citizens making real contribution in addressing the issues and challenges in the community.

The idea of this module is promote and engage greater Scouting-Community partnership and enhanced the image of Scouting to its stakeholders especially in the community by undertaking projects that will help improve the lives of people in the community thru clean-up projects, beautification, tree planting, reforestation, school repair and rehabilitation and alike.

ACTIVITIES

Canal De-clogging and Dredging
 School Garden Beautification

Plant Propagation and Nursery
Massive Tree Planting
Mangrove Reforestation
Landscape Community Garden
Community Clean-Up
River and Coastal Clean-Up
Re-painting of Street Signs
Minor Repairs at the Schools and Barangay Hall

THE CULTURE VILLAGE

The **Culture Village** presents the **Show Module** and the **Support Module**. The idea behind this village is to proudly present the rich culture, heritage, customs and traditions of our indigenous people in Luzon, Visayas and Mindanao. It also seeks to provide support to the campaign on gender and development, discrimination, human rights, promotion of the culture of peace through dialogue and the Filipino Heritage.

THE SHOW Module

The Philippines is a melting pot of arts, culture and tradition. The convergence of arts, music and literature among our different tribes, ethnic groups and minorities depict our strong cultural heritage. The Module highlights the way of life, customs and traditions of the Filipino people. From visual to performing arts, traditional costumes, language, dialect and forms of writings will be showcased in this module.

This includes exhibit of traditional hand-painted batik and the weavings of indigenous people of the Northern and Southern Philippines, Clay Pottery, Bamboo Craft to native delicacies will be part of this module. The module shall provide booth to provinces and regions where they could showcase and highlight their culture and tradition. Display their artwork and offer native food delicacies to Scouts and Leaders in the Jamboree.

PROPOSED ACTIVITIES

The Art of Baybayin Calligraphy
 Major Filipino Languages and Dialects
 Leather/Metal/Bamboo/Wood Crafts
 Clay Pottery
 Beads and Accessories
 Native Delicacies
 Basketry and Weaving
 Face Painting
 Body (Henna) Tattoo
 Textile Batik

THE SUPPORT Module

Support module under the “Culture Village” helps reinforce desirable Filipino Values, Customs and Tradition through recreational means such as “Laro ng Lahi” and “Native Games”. This module incorporates Team Sports to develop Team Spirit and Patrol System and their skills to work together as Team.

The Team Sports Festival and Native Games Module will surely challenge Scouts’ physical strength, flexibility and agility through series of individual and team sports offered in the Jamboree. Coupled with different native games, the module offers unique and exciting activities that will help promote active and healthy lifestyle among Scouts and young people.

The module aims to offer wide variety of Team Games the Traditional and Filipino Way, more commonly known as Native Games and Laro ng Lahi. It further seeks to promote and create awareness about these long forgotten games in our rich culture and tradition.

ACTIVITIES

Palosebo, Tsato/Syato, Sungka, Holen, Luksong Tinik, Tiyakad , Turumpo , Pitik Bulag, Tumbang Preso, Sipa, . Patintero, Piko, . Luksong Baka, . Luksong Lubid, . Jack N Poy, Chinese Garter.

THE COUNTRY VILLAGE

The **Country Village** highlights two modules that addresses the issues on Sustainable Development Goals. The **Sustain Module** and the **Secure Module**. The concept behind this Village tackles the relationship between building blocks of our country's progress, growth and development vis-à-vis the factors affecting its sustainability and national security.

THE SUSTAIN Module

This module under "Country Village" mainly covers all goals related to the UN Sustainable Development Goals through the WOSM's Initiative, the Scouts for SDGs.

This module primarily offers activities and workshops on the "Education for Sustainable Development" as coined by the UNESCO, which covers core competencies for sustainable development such as Systems Thinking, Anticipation, Normative, Strategic, Collaboration, Critical Thinking, Self-Awareness and Integrated Problem Solving, including the Scouts for SDGs.

The module offers the WOSM programmes, campaigns, call to actions and events such as the Messengers of Peace (MoP), World Scout Environment Programme (WSEP), the Scouts of the World Award (SWA), the Dialogue for Peace (D4P), Interreligious Dialogue, the UNESCO's Patrimonto Badge, the YUNGA Challenge Badges, the Scout Go Solar (SGS), UN Women's HeforShe among others

THE SECURE Module

This module provides learning opportunities and skills related to saving lives in times of disasters and calamities. It covers Emergency Rescues and Transfers, Basic Life Support, Bandaging, Wound Management, Care for Shock, Accident Prevention and thorough discussion on the Disaster Risk Reduction Management Framework – Prevention and Mitigation; Disaster Preparedness; Disaster Response and Rehabilitation and Recovery.

Another significant part of the module is the Keeping Scouts Safe from Harm (KSSfH) policy and guidelines for Scouts and Scout Leaders to address issues on personal safety and avoid

Senior Scout Advancement and Merit Badge Center

This module offers an exciting experience for Scouts to earn Merit Badges and work on their Scout Advancement all throughout the duration of the Jamboree through Preparation (Learning from Modules), Examination (Merit Badge Counseling), Review (Board of Review) and Award (Court of Honor).

The idea is to make use of our Modules to teach Scouts with knowledge and life skills designed to satisfy specific Advancement and Merit Badge requirements as we conduct the Jamboree every four years, this opportunity for Scouts to advance to the next higher rank is truly an amazing experience for Scouts.

Special Adults in Scouting Module

- This special module for all Adults in Scouting basically provides an avenue to Scout Leaders to inter-act and exchange Scouting experiences with fellow Leaders while learning together and keeping oneself updated with the latest development and trends in Scouting, especially in the

areas of Educational Methods (Youth Programme and Adults in Scouting) Keeping Scouts Safe from Harm, Scouts for SDGs and Leader Training.

CEREMONIES, GATHERINGS AND REUNIONS

Grand Opening Ceremonies

- The formal and official opening ceremonies marks the start of a week-long fun-filled Scout Jamboree. The opening showcases Grand Parade and Recognition of all the Jamboree Contingents and the hoisting of all Jamboree Flags at the Grand Arena. Installation of the Camp Chief, and messages of the Guest of Honor and Speaker, and the unveiling of the Jamboree Marker. The official attire is Type A Scout Uniform.

Camp Chief's Reception

- The Camp Chief's Reception is another tradition of the Scout Jamboree. It is formally hosted by the Camp Chief to formally meet and greet with all the Local Council Contingent Heads, Scout Executives and Commissioners. It is attended by the Jamboree Officials, Organizing Committees, Task Groups and Service Teams, the program usually offers musical entertainment, and the presentation and exchanges of tokens between the host and the contingents.

Sub-Camp Campfire

- Prior to the Grand Campfire, each Sub-Camp is conducting their respective campfires anchored on the Jamboree team from all Contingents within the Sub-Camp to determine the Sub-Camp representative during the Grand Campfire. Contingents shall prepare their traditional yell, song and skit upon arrival, after camp registration, settle-in and camp development. This is conducted in the Sub-Camp assembly areas and facilitated by the Sub-Camp Staff.

Wood Badge Reunion

- This is a gathering of all Scout Leaders and Leaders of Adults who have successfully completed their Advanced Training Course or more commonly known as the Wood Badge. Most of the participants in this gathering are Scout Leaders, Contingent Management Team and members of the National Service Teams. The highlight of this year's Wood Badge Reunion is the 100 Wood Badge Centenary Celebration where participants can meet and greet their fellow classmates in the Wood Badge for a night of reminiscing, songs, games and fellowship.

Rovers' Get Together

- Another gathering of young people and young adults in the Jamboree is the Rovers Get-Together, these are young people who have just recently graduated from the Senior Scouting Section, and continuously serving Scouting in various capacity as Contingent Support Staff, young members of the National Service Teams, Committees and Sub-Committees. Rovers are expected to join a Scout Jamboree, not as participants but as young leaders supporting their contingents and/or those volunteering to support the Jamboree program or administration as Service Teams.

The Grand Luzon, Visayas and Mindanao Cultural Night Performance, Exhibition and Recital

- On three consecutive nights, there will a grand cultural night performance, exhibition and recital from different Local Councils nationwide. This event highlights the rich culture and tradition of the people from the geographical islands of Luzon, Visayas and Mindanao showcasing their way of life, music, artistry, folk dances and the celebration of their ethnicity and indigenous ancestry with grandeur and spectacle such as cultural and religious festivities, worship and praises for bountiful harvest and unique identity.

BP Film Showing

- This Film Showing is another Spare Time Activities which will be prepared by Sub-Camps. The film is all about the Life and Works of Baden Powell and the Early Years and the Development of Scouting in honor of the 162nd Year of Baden Powell.

Scouts Got Unlimited Talent

- This night is very special to all Talented Scouts from all over the country. An avenue to showcase their gifts and talents for singing, dancing, playing musical instruments, spoken poetry, beat-box, flip-flop, rap, break-dance, stunts and magic tricks. The next Jamboree superstar is soon to be recognize for the Scouts Got Unlimited Talent special event.

Youth Jamb Concert

- Back-to-back with the Talents' Unlimited is the Youth Jamb Concert. A night of celebration with the music of the ages with all Scouts and young people in the Jamboree with Live Band performances.

Grand Campfire and Closing Ceremonies

- The culminating event of the jamboree program is the Grand Campfire and Closing Ceremonies with Fireworks Display. It also includes recognition and presentation of the Jamboree awards and prizes, distribution of certificates, lowering of the Jamboree Flags.

SPECIAL EVENTS AND ACTIVITIES

Scout Youth Forum and Dialogue for Peace

- A Jamboree is always an ideal place for Scouts and young people to sit down and talk together with all the most significant issues affecting the lives of the youth in general. This event is a whole day activity for selected Scout representatives of all Local Council contingents to discuss, debate and settle some challenges that they want address in the near future as young Leaders. This special Scout Youth Forum shall highlights Scouts for Sustainable Development Goals the Better World Framework and the introduction of the Dialogue for Peace (D4P) programme to increase the level of awareness of Scouts about the significant role of dialogue to promote peace in the community.

Fancy Drill Competition

- The fancy drill competition aims to maintain orderliness in gathering, such as Unit meeting and Court of Honor; Ensure control and a uniform appearance for district, council, and camp assemblies; Add the necessary tone of dignity and reverence to Scout ceremonies; Enable the leader to move his Unit quickly and easily from one place to another in orderly fashion; Help improved the individual Scout's Carriage and develop his muscular control; and Aid in developing in the boy a sense of alertness, proper respect for leadership, and an ability to lead others. NSOs and Local Councils who want to join in the competition are advised to coordinate with their respective Sub-Camp Directors, Regional Scout Directors for the information of the National Project Management Team and the 17th NSJ Secretariat.

First Aid and Rescue Olympics

- This special event will test Scouts' skills in responding to various emergency scenarios and events using their Skills in safety, first aid, emergency preparedness. First Aid Relay for Boy Scouts and Rescue Olympics for the Senior Scouts. There will points system for proper scoring. Job Cards will be given with specific Emergency Case or Scenario where Scouts will apply their skills.

Skill-O-Rama (Boy and Senior Scout Sections)

- A Jamboree Skill-O-Rama is a field day competitive Skills Demonstration and Physical Fitness through team games and relay. In most case, this event is an application of Scoutcraft skills that develops patrol spirit, cooperation, teamwork and problem-solving skills. The events include Centipede Race, Caterpillar Race, Roman Chariot Race, Indian Trestle, Helium Transfer, Reactor Transporter, Sedan Chair, Plank Transfer and Outdoor Kim's Game.

Showando (Senior Scout Section)

- Show-And-Do or commonly known as "SHOWANDO" is another unique program feature that trains Boy Leaders in Scouting. Showando is another informal training event and an effective tool for Scout Leaders in challenging their Boys in competition with other Scouts from different Troops and Patrols through Scoutcraft Exhibition. Pioneering Project is one of the best way to development team spirit and learning campcraft skills proficiency in the most exciting and challenging environment. Pioneering Projects include Large Structure Monkey or Bushman's Bridge, Draw Bridge, Swinging Derrick Bridge, Four-legged tower, Aerial Runway and Suspended Tent.

Trade and Swap Center

- What truly makes a Scout Jamboree memorable? Badges, Scarf, Pins and other Scouting mementos and souvenirs are open for swapping and trade exhibition. The Jamboree offers an avenue for Scouts and Leaders to showcase their precious and treasured Scouting Collections of all sorts from commemorative coins, stamps, patches, badges, insignias, pins, scarfs and alike will be traded and swapped with fellow Scouts. This is a special station where Scouts and Leaders can put-up a display, swap and trade their Scouting souvenirs and mementos as part of the great Scouting traditions.

Jamboree Fiesta

- The Jamboree Fiesta is one of the most awaited parts of the Jamboree Program. It is an open house activity where each Council from all Scouting Regions showcases their own local town fiesta celebration in their respective towns, cities and municipalities. This event includes unique cultural dance and presentation identified to each council, booth display in-front of Campsites serving native delicacies and distinct dishes which can be available for free sampling and/or for sale.

Cultural Street Dancing Festival

- A very colorful and fun-filled festival of cultural dances from different part of the country will be performed along the streets of the Jamboree Campsite. This event is a celebration of culture and tradition. An exciting field day event that reflects our rich historical background, diversity and way of life as Filipinos. The Street Dance Competition goes together with the Jamboree Fiesta and the Palarong Pinoy special event on the 6th of December. This will be a "Cultural Dance Competition" showcasing different festival all over the country such as Sinulog, Dinagyang, Kadayawan, Ati-atihan, Higantes, Moriones, Pintados, Maskara Festivals etc.

Friendship Hunt

- A Scout never leaves a jamboree without meeting new friends from different provinces, cities and municipalities. Each participating Scout is expected to know and get acquainted with at least 10 Scouts of their age from 10 different Scouting Regions of different Local Council than his/her own.

The Arena Shows

- The Arena shows is another special feature of Jamboree programs both local and abroad. The event is for young people and Scouts of different ages. A wholesome fun and recreation to wind-up the jamboree program after a series of more challenging and adventure activities. More often, the Arena Shows include Yoyo Exhibition, Magic Tricks and Stunts with Play Cards and Variety Show in a form of Parlor Games for Scouts. Interested Scouts and Leaders who wish to showcase their talents during the show are advised to coordinate with your respective Regional Scout Director.

Scout Rally (Boy Scout Section)

- Any assembly of Scouts for the purpose of demonstration or “competition” may be considered a rally. An inter-Patrol contest may constitute a rally. The rally is a high spot in the Troop program, especially in the field of Scoutcraft and skills for self-reliance. It is the outcome of Troop initiative, except where the Council originates a rally for the purpose of making the progress of the Scouts in the council known to the public, or for the purpose of developing support for the work of the Council. These include Knot Tying Relay, Compass Relay, Bandage Relay, Stretcher Relay, Fire Building Relay, Scout Law Relay, Suspended Flagpole Relay, Signalling and Morse Code Relay and Tent Pitching.

Scout Quiz Bee

- Designed for Scouts who are more inclined with Scouting history, facts and events. This special event showcasing Scouts knowledge about significant events and people about Scouting in general. This includes Historical Scouting Events, Scout Leaders who made significant contribution to Scouting. There will be at least 3 Scout Participants from each Regions. Each Scouting Region may conduct a pre-qualifying quiz for Scouts from Local Councils in their region to determine their official representatives.

National Court of Honor for Eagle Scout

- Another highlight of a Scout Jamboree is the National Court of Honor for Eagle Scout Rank. This event is considered as one of the highlights of Scouts’ leadership accomplishment in Scouting. The event usually includes parents and guardians of the Scouts witnessing their significant achievement as an Eagle Scout being part of the group of young men and women who have completed all the rudiments of Scouting and service to community.

Eagle Scouts’ Conclave and ATAS Gathering

- Immediately after the Court of Honor, new Eagle Scouts will be formally welcomed by their brother Eagle Scouts into the fold of service, fellowship and leadership. This is a special get-together of all Scouts who have earned the highest rank – the Eagle Scout Rank and or formerly the Scout Citizen and the Jose Rizal Scout Ranks, respectively. This event also welcomes and accepts new members of the Association of the Top Achiever Scouts also known as the ATAS.